

AMSTRAD CPC 464





Imagine a Store Full of these graphics!

Herbert, the baby who first made such a nuisance of himself in "Everyone's A Wally" is now a toddler and has gone shopping with Wally and Wilma to the department store. Unfortunately the older he gets the more of a nuisance he becomes. As they enter the store, he wanders off and becomes lost getting into all sorts of bother.

Wally and Wilma are waiting in the lost and found which Herbert must reach for the family to be re-united. Help him overcome the many perils that each department has in store, many of which take the form of enjoyable and addictive arcade games.

"Herberts Dummy Run appeals to both arcade and arcade adventurers alike by being infinitely playable right from the very start" - Wally Week.





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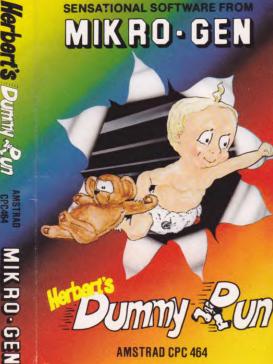
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